



SETUP

Place the 12 Humans in the Main Building, the T-REX on his start space, and the Raptors in any of the 4 starting spots indicated on the board with a Raptor symbol. Select who will play the dinosaurs (give them the **RED** and **BLACK** dice) and who will play the humans (give them the **WHITE** dice), and you are ready to begin. The human player always moves first.

OBJECT

The Human players must get **3** people safely to the Helicopter Pad in order to win. If the Dinosaurs eat at least 10 people (preventing the humans from ever meeting their win condition) they win!

HUMAN PLAYER'S TURN

Roll the **WHITE** dice. If you roll a **STOP**, then you will not roll again. If you roll a **GO**, roll both dice to move again after finishing your turn.



The other die will either show a movement value (e.g. "3") or the word **JUMP**. For a movement value, move a single Human the full value (unless you are entering a building or moving into a safe area.) If you rolled **JUMP**, and have a human on a jump location, they may leap to the landing space.



Note that buildings and safe areas may only be entered from spaces with a diamond shape in them. Humans may move into and through spaces with Raptors, but they will be eaten if they are still there when it's the Dinosaur players turn.

DINOSAUR PLAYER'S TURN

Roll the **BLACK** and **RED** dice.



The **RED** T-REX die shows if the T-REX will move this turn. If you roll a "1", move the T-REX one space forward on the track. Otherwise, the T-REX does not move this turn. If the T-REX makes it to the main building, any humans who remain there are **EATEN**!

The **BLACK** Raptor dice will show either **GO** or **STOP**, indicating if you roll again this turn.



The other die will either show a movement value (e.g. "2"), or the word **ENTER**. For a movement value, move a single Raptor the full distance using the red bordered Raptor 'territories', unlike the individual spaces the humans use. Raptors cannot enter a territory containing another Raptor, and may not enter safe zones, the main building or the Helicopter pad. Any humans that are passed over as a Raptor moves are eaten. If you rolled **ENTER**, and you have a Raptor next to a burst symbol on a building, the Raptor may enter and eat any humans in that building. Raptors only enter and exit via the burst symbols.



VARIANT

Play a normal game, remembering how many humans the first player saved. Play again, switching sides so that the dinosaur player is now the human player. See who can save the most humans!